

COMPUTING CURRICULUM

YEAR 2

A1 - Purpose of the internet

A2 – Using paint and animation Sp1 – Cyberbullying

Sp2 – Digital date: graphs and charts

S1 – Articulating algorithms

S2 – Make predictions and test results

YEAR 3

A1 – Saving work and parts of a computer

A2 - Create and edit presentations

Sp1 – Passwords and reporting abuse

Sp2 – Databases

S1 – Using commands to achieve outcomes

S2 – Use algorithms to create a story

YEAR 6

A1 – Using search engines for research

A2 – Collate different types of media into a presentation

Sp1 - Safe and sensible internet use

Sp2 - Using the whole data process

S1 – Writing an algorithm to solve a problem

S2 – Creating variables in a program

A1 - Purpose of technology

A2 – Using a mouse, keyboard and camera

Sp1 – E-Safety: good and bad choices

Sp2 - Collecting information

S1 - Programming - using Beebots

S2 – Programming – using Beebots

YEAR 1

A1 - Use of technology at home

A2 - Recording sound and video

Sp1 – E-Safety- rules for staying safe

Sp2 – Creating and using pictograms

S1 – Giving and following instructions

S2 - Debugging algorithms

YEAR 4

A1 - Safe internet searches

A2 - Creating and modifying text

Sp1 - Making a class blog

Sp2 - Searching a database

S1 – Create and edit using logo commands

S2 - Use simple selection commands in games

YEAR 5

A1 – Elements of web pages

A2 – Using multimedia in presentations

Sp1 – Safe use of online communication

Sp2 – Using spreadsheets

S1 – Procedures as parts of a

program

S2 – Create, refine and extend a program